

# Head First Ejb Passing The Sun Certified Business Component Developer Exam

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*Head First JavaScript Programming* Eric T. Freeman 2014-03-26 What will you learn from this book? This brain-friendly guide teaches you everything from JavaScript language fundamentals to advanced topics, including objects, functions, and the browser's document object model. You won't just be reading—you'll be playing games, solving puzzles, pondering mysteries, and interacting with JavaScript in ways you never imagined. And you'll write real code, lots of it, so you can start building your own web applications. Prepare to open your mind as you learn (and nail) key topics including: The inner details of JavaScript How JavaScript works with the browser The secrets of JavaScript types Using arrays The power of functions How to work with objects Making use of prototypes Understanding closures Writing and testing applications What's so special about this book? We think your time is too valuable to waste struggling with new concepts. Using the latest research in cognitive science and learning theory to craft a multi-sensory learning experience, Head First JavaScript Programming uses a visually rich format designed for the way your brain works, not a text-heavy approach that puts you to sleep. This book replaces Head First JavaScript, which is now out of print.

**OCA Java SE 8 Programmer I Exam Guide (Exams 1Z0-808)** Kathy Sierra 2017-05-12 Up-to-date coverage of every topic on the Java 8 SE Programmer I exam Prepare for the OCA Java SE 8 Programmer I exam using this effective self-study system from Oracle Press. Written by developers of the original Sun Certified Java Programmer exam, OCA Java SE 8 Programmer I Exam Guide (Exam 1Z0-808) includes two complete, accurate practice exams. In all, you will get more than 200 practice questions that mirror those on the actual test in content, tone, and format. Beyond fully preparing you for the challenging exam, the book also serves as an ideal on-the-job reference. Clearly explains every topic on Exam 1Z0-808, including: • Declarations • Access control • Object orientation • Assignments • Operators • Flow control • Exceptions • Strings • Arrays • ArrayLists Electronic content includes: • 200+ practice exam questions • Fully customizable test engine • Secured book PDF *OCP Java SE 6 Programmer Practice Exams (Exam 310-065)* Bert Bates 2010-11-22 Don't Let the Real Test Be Your First Test! Written by two of the lead developers of the Java SE Programmer Exam, OCP Java SE 6 Programmer Practice Exams is filled with more than 260 realistic practice questions to prepare you for this challenging exam. To help you

understand this material, in-depth explanations of both the correct and incorrect answers are included for every question. This practical guide covers all official objectives for Exam 310-065 and is the perfect companion to SCJP Sun Certified Programmer for Java 6 Study Guide. Covers all OCP Java SE 6 Programmer exam topics, including: Declarations and Access Control Object Orientation Assignments Operators Flow Control, Exceptions, and Assertions Strings, I/O, Formatting, and Parsing Generics and Collections Inner Classes Threads Development

**Head First C** David Griffiths 2012-04-03 Learn key topics such as language basics, pointers and pointer arithmetic, dynamic memory management, multithreading, and network programming. Learn how to use the compiler, the make tool, and the archiver.

**Mastering Enterprise JavaBeans** Ed Roman 2005-01-05 Includes more than 30 percent revised material and five new chapters, covering the new 2.1 features such as EJB Timer Service and JMS as well as the latest open source Java solutions The book was developed as part of TheServerSide.com online EJB community, ensuring a built-in audience Demonstrates how to build an EJB system, program with EJB, adopt best practices, and harness advanced EJB concepts and techniques, including transactions, persistence, clustering, integration, and performance optimization Offers practical guidance on when not to use EJB and how to use simpler, less costly open source technologies in place of or in conjunction with EJB

The Role of Internet of Things (IoT) in Biomedical Engineering Sushree Bibhuprada B. Priyadarshini 2022 This volume introduces the key evolving applications of IoT in the medical field for patient care delivery through the usage of smart devices. It shows how IoT opens the door to a wealth of relevant healthcare information through real-time data analysis as well as testing, providing reliable and pragmatic data that yields enhanced solutions and discovery of previously undiscovered issues. The Role of Internet of Things (IoT) in Biomedical Engineering: Present Scenario and Challenges discusses IoT devices that are deployed for enabling patient health tracking, various emergency issues, smart administration of patients, etc. It looks at the problems of cardiac analysis in e-healthcare,

explores the employment of smart devices aimed for different patient issues, and examines the usage of Arduino kits where the data can be transferred to cloud for internet-based uses. The volume also considers the roles of IoT in electroencephalography (EEG) and magnetic resonance imaging (MRI), which play significant roles in biomedical applications. This book also incorporates the use of IoT applications for smart wheelchairs, telemedicine, GPS positioning of heart patients, smart administration with drug tracking, and more. Key features: Explores the use of IoT in the field of biomedical engineering Discusses current issues associated with biomedical engineering while including the fundamentals such as collaboration on usage of sensors, bio-interfaces, e-medicine, remote healthcare, etc. Throws light on IoT for healthcare monitoring as well as for remote healthcare, data communication, monitoring, and diagnosis. The book will help readers to keep abreast of the current novel technologies for conducting research while employing various diagnostic tools and to explore frontiers of what is realizable in practice

**Badass: Making Users Awesome** Kathy Sierra 2015-01-29 Note for ebook customers: The design and layout of this book play a key role in conveying the author's message. When creating the ebooks, we've tried to keep the look and feel of the print edition, but this means that not all e-reading devices will support the files. The EPUB format is optimized for iPad. The Mobi files are optimized for Kindle Fire tablets and phones and for Kindle reading apps. Imagine you're in a game with one objective: a bestselling product or service. The rules? No marketing budget, no PR stunts, and it must be sustainably successful. No short-term fads. This is not a game of chance. It is a game of skill and strategy. And it begins with a single question: given competing products of equal pricing, promotion, and perceived quality, why does one outsell the others? The answer doesn't live in the sustainably successful products or services. The answer lives in those who use them. Our goal is to craft a strategy for creating successful users. And that strategy is full of surprising, counter-intuitive, and astonishingly simple techniques that don't depend on a massive marketing or development budget. Techniques typically overlooked by even the most well-funded, well-staffed product teams. Every role is a key

player in this game. Product development, engineering, marketing, user experience, support—everyone on the team. Even if that team is a start-up of one. Armed with a surprisingly overlooked science and a unique POV, we can reduce the role of luck. We can build sustainably successful products and services that rely not on unethical persuasive marketing tricks but on helping our users have deeper, richer experiences. Not just in the moments while they're using our product but, more importantly, in the moments when they aren't.

Head First Ajax Rebecca Riordan 2008-12-26 Provides information on building interactive Web applications using Ajax.

**Ejb Design Patterns** Marinescu 2005-07-19

Head First PMP Jennifer Greene 2013-12-18 Now updated for the 2016 PMP exam Learn the latest principles and certification objectives in The PMBOK® Guide, (Fifth Version), in a unique and inspiring way with Head First PMP. This book helps you prepare for the PMP certification exam using a visually rich format designed for the way your brain works. You'll find a full-length sample exam included inside the book. More than just proof of passing a test, a PMP certification means that you have the knowledge to solve most common project problems. But studying for a difficult four-hour exam on project management isn't easy, even for experienced project managers. Drawing on the latest research in neurobiology, cognitive science, and learning theory, Head First PMP offers you a multi-sensory experience that helps the material stick, not a text-heavy approach that puts you to sleep. This book will help you: Learn PMP's underlying concepts to help you understand the PMBOK principles and pass the certification exam with flying colors Get 100% coverage of the latest principles and certification objectives in The PMBOK Guide, Fifth Edition Make use of a thorough and effective preparation guide with hundreds of practice questions and exam strategies Explore the material through puzzles, games, problems, and exercises that make learning easy and entertaining Head First PMP puts project management principles into context to help you understand, remember, and apply them—not just on the exam, but also on the job.

OCP Java SE 8 Programmer II Exam Guide (Exam 1Z0-809) Kathy Sierra

2018-05-11 A Complete, Integrated Study System for OCP Exam 1Z0-809 Study for the OCP Java SE 8 Programmer II exam using this effective exam preparation guide from Oracle Press. Written by a team of experts, including two developers of the original exam, OCP Java SE 8 Programmer II Exam Guide (Exam 1Z0-809) offers comprehensive coverage of every subject on the test and lays out essential Java programming skills.

Throughout, step-by-step exercises; self-tests; and "Exam Watch," "Inside the Exam," and "On the Job" sections highlight salient points and aid in learning. In all, the book and accompanying digital content feature more than 350 practice questions that mirror those on the live test in tone, format, and content. Clearly explains every topic on Exam 1Z0-809, including: •Declarations, access control, and enums•Object orientation•Assertions and exceptions•Dates, times, locales, and resource bundles•I/O and NIO•Generics and collections•Inner classes•Lambda expressions and functional interfaces•Streams•Threads•Concurrency•JDBC Electronic content includes: •170 practice exam questions•Fully customizable test engine•Secured book PDF For questions regarding content or to report errata, e-mail [hep\\_customer-service@mheducation.com](mailto:hep_customer-service@mheducation.com)

**Head First Programming** David Griffiths 2009-11-16 Looking for a reliable way to learn how to program on your own, without being overwhelmed by confusing concepts? Head First Programming introduces the core concepts of writing computer programs -- variables, decisions, loops, functions, and objects -- which apply regardless of the programming language. This book offers concrete examples and exercises in the dynamic and versatile Python language to demonstrate and reinforce these concepts. Learn the basic tools to start writing the programs that interest you, and get a better understanding of what software can (and cannot) do. When you're finished, you'll have the necessary foundation to learn any programming language or tackle any software project you choose. With a focus on programming concepts, this book teaches you how to: Understand the core features of all programming languages, including: variables, statements, decisions, loops, expressions, and operators Reuse code with functions Use library

code to save time and effort Select the best data structure to manage complex data Write programs that talk to the Web Share your data with other programs Write programs that test themselves and help you avoid embarrassing coding errors We think your time is too valuable to waste struggling with new concepts. Using the latest research in cognitive science and learning theory to craft a multi-sensory learning experience, Head First Programming uses a visually rich format designed for the way your brain works, not a text-heavy approach that puts you to sleep.

**Better, Faster, Lighter Java** Bruce Tate 2004-05-28 Sometimes the simplest answer is the best. Many Enterprise Java developers, accustomed to dealing with Java's spiraling complexity, have fallen into the habit of choosing overly complicated solutions to problems when simpler options are available. Building server applications with "heavyweight" Java-based architectures, such as WebLogic, JBoss, and WebSphere, can be costly and cumbersome. When you've reached the point where you spend more time writing code to support your chosen framework than to solve your actual problems, it's time to think in terms of simplicity. In *Better, Faster, Lighter Java*, authors Bruce Tate and Justin Gehtland argue that the old heavyweight architectures are unwieldy, complicated, and contribute to slow and buggy application code. As an alternative means for building better applications, the authors present two "lightweight" open source architectures: Hibernate--a persistence framework that does its job with a minimal API and gets out of the way, and Spring--a container that's not invasive, heavy or complicated. Hibernate and Spring are designed to be fairly simple to learn and use, and place reasonable demands on system resources. *Better, Faster, Lighter Java* shows you how they can help you create enterprise applications that are easier to maintain, write, and debug, and are ultimately much faster. Written for intermediate to advanced Java developers, *Better, Faster, Lighter Java*, offers fresh ideas--often unorthodox--to help you rethink the way you work, and techniques and principles you'll use to build simpler applications. You'll learn to spend more time on what's important. When you're finished with this book, you'll find that your Java is better, faster, and lighter than ever before.

**SCJA Sun Certified Java Associate Study Guide (Exam CX-310-019)**

Robert Liguori 2009-09-05 The SCJA certification is for entry-level Java programmers interested in pursuing a career in application development or software project management

Head First Java Kathy Sierra 2005 Learning a complex new language is no easy task, especially when it's an object-oriented computer programming language like Java. Your brain doesn't always want to take in the dry, technical stuff you're forced to study. Your brain craves novelty. Head First Java combines puzzles, strong visuals, mysteries, and soul-searching interviews with famous Java objects to engage you in many different ways. Despite its playful appearance, Head First Java is serious: a complete introduction to object-oriented programming and Java. Its unique approach not only shows you what you need to know about Java syntax, it teaches you to think like a Java programmer. You'll learn everything from the fundamentals to advanced topics, including threads, network sockets, and distributed programming with RMI. The second edition focuses on Java 5.0, a major update to the platform, with deep, code-level changes.--From publisher description.

*EJB 3 in Action* Reza Rahman 2014-04-06 Summary Building on the bestselling first edition, *EJB 3 in Action, Second Edition* tackles EJB 3.2 head-on, through numerous code samples, real-life scenarios, and illustrations. This book is a fast-paced tutorial for Java EE 6 business component development using EJB 3.2, JPA 2, and CDI. Besides covering the basics of EJB 3.2, this book includes in-depth EJB 3.2 internal implementation details, best practices, design patterns, and performance tuning tips. Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. About the Book The EJB 3 framework provides a standard way to capture business logic in manageable server-side modules, making it easier to write, maintain, and extend Java EE applications. EJB 3.2 provides more enhancements and intelligent defaults and integrates more fully with other Java technologies, such as CDI, to make development even easier. *EJB 3 in Action, Second Edition* is a fast-paced tutorial for Java EE business component developers using EJB 3.2, JPA, and CDI. It tackles EJB head-on through numerous code samples, real-life scenarios, and illustrations. Beyond the basics, this book

includes internal implementation details, best practices, design patterns, performance tuning tips, and various means of access including Web Services, REST Services, and WebSockets. Readers need to know Java. No prior experience with EJB or Java EE is assumed. What's Inside Fully revised for EJB 3.2 POJO persistence with JPA 2.1 Dependency injection and bean management with CDI 1.1 Interactive application with WebSocket 1.0 About the Authors Debu Panda, Reza Rahman, Ryan Cuprak, and Michael Remijan are seasoned Java architects, developers, authors, and community leaders. Debu and Reza coauthored the first edition of EJB 3 in Action. Table of Contents PART 1 OVERVIEW OF THE EJB LANDSCAPE What's what in EJB 3 A first taste of EJB PART 2 WORKING WITH EJB COMPONENTS Building business logic with session beans Messaging and developing MDBs EJB runtime context, dependency injection, and crosscutting logic Transactions and security Scheduling and timers Exposing EJBs as web services PART 3 USING EJB WITH JPA AND CDI JPA entities Managing entities JPQL Using CDI with EJB 3 PART 4 PUTTING EJB INTO ACTION Packaging EJB 3 applications Using WebSockets with EJB 3 Testing and EJB

Head First Servlets and JSP Bryan Basham 2004-08-23 Opens with a chapter discussing the details of the SCWCD certification exam and process, then offers an overview of web applications as well as the servlet and JSP technologies, and, finally, covers each of the exam's thirteen objectives. Original. (All Users)

**SCJP Sun Certified Programmer for Java 6 Study Guide** Kathy Sierra 2008-06-14 The Best Fully Integrated Study System Available--Written by the Lead Developers of Exam 310-065 With hundreds of practice questions and hands-on exercises, SCJP Sun Certified Programmer for Java 6 Study Guide covers what you need to know--and shows you how to prepare--for this challenging exam. 100% complete coverage of all official objectives for exam 310-065 Exam Objective Highlights in every chapter point out certification objectives to ensure you're focused on passing the exam Exam Watch sections in every chapter highlight key exam topics covered Simulated exam questions match the format, tone, topics, and difficulty of the real exam Covers all SCJP exam topics, including:

Declarations and Access Control · Object Orientation · Assignments · Operators · Flow Control, Exceptions, and Assertions · Strings, I/O, Formatting, and Parsing · Generics and Collections · Inner Classes · Threads · Development CD-ROM includes: Complete MasterExam practice testing engine, featuring: Two full practice exams; Detailed answers with explanations; Score Report performance assessment tool Electronic book for studying on the go Bonus coverage of the SCJD exam included! Bonus downloadable MasterExam practice test with free online registration.

*Head First Servlets and JSP* Bryan Basham 2008-03-25 This book gets readers up to speed on the technology necessary to write servlets and JSPs, what makes the Container tick, how to use the new JSP Expression Language (EL), how to write deployment descriptors, and even how to use some server-side design patterns.

*Head First EJB* Kathy Sierra 2003-10-28 A guide to JavaBeans provides more than two hundred questions and answers to help readers pass the Sun Certified Business Component Developer exam.

*Rational Application Developer V7 Programming Guide* Ueli Wahli 2008-03-27 IBM® Rational® Application Developer for WebSphere® Software V7.0 (for short, Rational Application Developer) is the full function Eclipse 3.2 based development platform for developing Java™ 2 Platform Standard Edition (J2SE™ ) and Java 2 Platform Enterprise Edition (J2EE™ ) applications with a focus on applications to be deployed to IBM WebSphere Application Server and IBM WebSphere Portal. Rational Application Developer provides integrated development tools for all development roles, including Web developers, Java developers, business analysts, architects, and enterprise programmers. Rational Application Developer is part of the IBM Rational Software Delivery Platform (SDP), which contains products in four life cycle categories: - Architecture management, which includes integrated development environments (Application Developer is here) - Change and release management - Process and portfolio management - Quality management This IBM Redbooks® publication is a programming guide that highlights the features and tooling included with Rational Application Developer V7.0. Many of the chapters provide working examples that demonstrate how to

use the tooling to develop applications, as well as achieve the benefits of visual and rapid application development. This publication is an update of Rational Application Developer V6 Programming Guide, SG24-6449. This book consists of six parts: - Introduction to Rational Application Developer - Develop applications - Test and debug applications - Deploy and profile applications - Team development - Appendixes

*Effective Enterprise Java* Ted Neward 2005 "With this book, Ted Neward helps you make the leap from being a good Java enterprise developer to a great developer!" --John Crupi, Sun Distinguished Engineer coauthor, *Core J2EE Patterns* If you want to build better Java enterprise applications and work more efficiently, look no further. Inside, you will find an accessible guide to the nuances of Java 2 Platform, Enterprise Edition (J2EE) development. Learn how to: Use in-process or local storage to avoid the network, see item 44 Set lower isolation levels for better transactional throughput, see item 35 Use Web services for open integration, see item 22 Consider your lookup carefully, see item 16 Pre-generate content to minimize processing, see item 55 Utilize role-based authorization, see item 63 Be robust in the face of failure, see item 7 Employ independent JREs for side-by-side versioning, see item 69 Ted Neward provides you with 75 easily digestible tips that will help you master J2EE development on a systemic and architectural level. His panoramic look at the good, the bad, and the ugly aspects of J2EE development will address your most pressing concerns. Learn how to design your enterprise systems so they adapt to future demands. Improve the efficiency of your code without compromising its correctness. Discover how to implement sophisticated functionality that is not directly supported by the language or platform. After reading *Effective Enterprise Java*, you will know how to design and implement better, more scalable enterprise-scope Java software systems.

[SCJP Sun Certified Programmer for Java 5 Study Guide \(Exam 310-055\)](#)  
Kathy Sierra 2006-01-08 Get the book that shows you not only what to study, but how to study. The only classroom-based integrated study system for professional certification gives you complete coverage of all objectives for the Sun Certified Programmer for Java 5 exam, hundreds of practice exam questions, and hands-on exercises. The CD-ROM features

full practice exam software plus an adaptive test engine.

**JBoss AS 5 Development** Francesco Marchioni 2009-12-16 Annotation JBoss AS is the most used Java application server on the market meeting high standards of reliability, efficiency, and robustness and is used to build powerful and secure Java EE applications. It supports the most important areas of Java Enterprise programming including EJB 3.0, dependency injection, web services, the security framework, and more. Getting started with JBoss application server development can be challenging; however, with the right approach and guidance, you can easily master it and this book promises that. Written in an easy-to-read style, this book will take you from the basics of JBoss AS\_such as installing core components and plug-ins\_to the skills that will make you a JBoss developer to be reckoned with, covering advanced topics such as developing applications with JBoss Messaging service, JBoss web services, clustered applications, and more. You will learn the necessary steps to install a suitable environment for developing enterprise applications on JBoss AS. Then, your journey will continue through the heart of the application server, explaining how to customize each service for optimal usage. You will learn how to design Enterprise applications using Eclipse and JBoss plug-ins. You will then learn how to enable distributed communication using JMS. Storing and retrieving objects will be made easier using Hibernate. The core section of the book will take you into the programming arena with tested, real-world examples. The example programs have been carefully crafted to be easy to understand and useful as starting points for your applications. This book will kick-start your productivity and help you to master JBoss AS development. The author's experience with JBoss enables him to share insights on JBoss AS development, in a clear and friendly way. By the end of the book, you will have the confidence to apply all the newest programming techniques to your JBoss applications.

**J2EE 1.4** Solveig Haugland 2004 A thorough introduction to the complexities of J2EE that explains the big picture without getting bogged down in the details or hype.

**Java EE 7 Development with WildFly** Michał Ćmil 2014-12-31 If you

are a Java developer who wants to learn about Java EE, this is the book for you. It's also ideal for developers who already have experience with the Java EE platform but would like to learn more about the new Java EE 7 features by analyzing fully functional sample applications using the new application server WildFly.

Head First Design Patterns Eric Freeman 2004-10-25 Using research in neurobiology, cognitive science and learning theory, this text loads patterns into your brain in a way that lets you put them to work immediately, makes you better at solving software design problems, and improves your ability to speak the language of patterns with others on your team.

Head First Servlets and JSP Bryan Basham 2008-03-25 Looking to study up for the new J2EE 1.5 Sun Certified Web Component Developer (SCWCD) exam? This book will get you way up to speed on the technology you'll know it so well, in fact, that you can pass the brand new J2EE 1.5 exam. If that's what you want to do, that is. Maybe you don't care about the exam, but need to use servlets and JSPs in your next project. You're working on a deadline. You're over the legal limit for caffeine. You can't waste your time with a book that makes sense only AFTER you're an expert (or worse, one that puts you to sleep). Learn how to write servlets and JSPs, what makes a web container tick (and what ticks it off), how to use JSP's Expression Language (EL for short), and how to write deployment descriptors for your web applications. Master the c:out tag, and get a handle on exactly what's changed since the older J2EE 1.4 exam. You don't just pass the new J2EE 1.5 SCWCD exam, you'll understand this stuff and put it to work immediately. Head First Servlets and JSP doesn't just give you a bunch of facts to memorize; it drives knowledge straight into your brain. You'll interact with servlets and JSPs in ways that help you learn quickly and deeply. And when you're through with the book, you can take a brand-new mock exam, created specifically to simulate the real test-taking experience.

**Servlet & JSP: A Tutorial, Second Edition** Budi Kurniawan 2015-10-15 Servlet and JavaServer Pages (JSP) are the underlying technologies for developing web applications in Java. They are essential for any

programmer to master in order to effectively use frameworks such as JavaServer Faces, Struts 2 or Spring MVC. Covering Servlet 3.1 and JSP 2.3, this book explains the important programming concepts and design models in Java web development as well as related technologies and new features in the latest versions of Servlet and JSP. With comprehensive coverage and a lot of examples, this book is a guide to building real-world applications.

*Java Web Services: Up and Running* Martin Kalin 2009-02-12 This example-driven book offers a thorough introduction to Java's APIs for XML Web Services (JAX-WS) and RESTful Web Services (JAX-RS). *Java Web Services: Up and Running* takes a clear, pragmatic approach to these technologies by providing a mix of architectural overview, complete working code examples, and short yet precise instructions for compiling, deploying, and executing an application. You'll learn how to write web services from scratch and integrate existing services into your Java applications. With *Java Web Services: Up and Running*, you will:  
Understand the distinction between SOAP-based and REST-style services  
Write, deploy, and consume SOAP-based services in core Java  
Understand the Web Service Definition Language (WSDL) service contract  
Recognize the structure of a SOAP message  
Learn how to deliver Java-based RESTful web services and consume commercial RESTful services  
Know security requirements for SOAP- and REST-based web services  
Learn how to implement JAX-WS in various application servers  
Ideal for students as well as experienced programmers, *Java Web Services: Up and Running* is the concise guide you need to start working with these technologies right away.

**C# 8.0 in a Nutshell** Joseph Albahari 2020-04-21 When you have questions about C# 8.0 or .NET Core, this best-selling guide has the answers you need. C# is a language of unusual flexibility and breadth, but with its continual growth there's so much more to learn. In the tradition of the O'Reilly Nutshell guides, this thoroughly updated edition is simply the best one-volume reference to the C# language available today. Organized around concepts and use cases, *C# 8.0 in a Nutshell* provides intermediate and advanced programmers with a concise map of C# and

.NET knowledge that also plumbs significant depths. Get up to speed on C#, from syntax and variables to advanced topics such as pointers, closures, and patterns Dig deep into LINQ with three chapters dedicated to the topic Explore concurrency and asynchrony, advanced threading, and parallel programming Work with .NET features, including regular expressions, networking, serialization, spans, reflection, and cryptography Delve into Roslyn, the modular C# compiler as a service

*Head First HTML5 Programming* Eric Freeman 2011-10-06 HTML has been on a wild ride. Sure, HTML started as a mere markup language, but more recently HTML's put on some major muscle. Now we've got a language tuned for building web applications with Web storage, 2D drawing, offline support, sockets and threads, and more. And to speak this language you've got to go beyond HTML5 markup and into the world of the DOM, events, and JavaScript APIs. Now you probably already know all about HTML markup (otherwise known as structure) and you know all about CSS style (presentation), but what you've been missing is JavaScript (behavior). If all you know about are structure and presentation, you can create some great looking pages, but they're still just pages. When you add behavior with JavaScript, you can create an interactive experience; even better, you can create full blown web applications. *Head First HTML5 Programming* is your ultimate tour guide to creating web applications with HTML5 and JavaScript, and we give you everything you need to know to build them, including: how to add interactivity to your pages, how to communicate with the world of Web services, and how to use the great new APIs being developed for HTML5. Here are just some of the things you'll learn in *Head First HTML5 Programming*: Learn how to make your pages truly interactive by using the power of the DOM. Finally understand how JavaScript works and take yourself from novice to well-informed in just a few chapters. Learn how JavaScript APIs fit into the HTML5 ecosystem, and how to use any API in your web pages. Use the Geolocation API to know where your users are. Bring out your inner artist with Canvas, HTML5's new 2D drawing surface. Go beyond just plugging a video into your pages, and create custom video experiences. Learn the secret to grabbing five megabytes of storage in every user's browser.

Improve your page's responsiveness and performance with Web workers. And much more.

**Head First Data Analysis** Michael Milton 2009-07-24 A guide for data managers and analyzers shares guidelines for identifying patterns, predicting future outcomes, and presenting findings to others; drawing on current research in cognitive science and learning theory while covering such additional topics as assessing data quality, handling ambiguous information, and organizing data within market groups. Original.

**Head First Object-Oriented Analysis and Design** Brett McLaughlin 2006-11-27 Provides information on analyzing, designing, and writing object-oriented software.

**Head First PHP & MySQL** Lynn Beighley 2008-12-22 With this book, Web designers who usually turn out static Websites with HTML and CSS can make the leap to the next level of Web development--full-fledged, dynamic, database-driven Websites using PHP and SQL.

*Head First Java* Kathy Sierra 2005-02-09 Learning a complex new language is no easy task especially when it's an object-oriented computer programming language like Java. You might think the problem is your brain. It seems to have a mind of its own, a mind that doesn't always want to take in the dry, technical stuff you're forced to study. The fact is your brain craves novelty. It's constantly searching, scanning, waiting for something unusual to happen. After all, that's the way it was built to help you stay alive. It takes all the routine, ordinary, dull stuff and filters it to the background so it won't interfere with your brain's real work--recording things that matter. How does your brain know what matters? It's like the creators of the *Head First* approach say, suppose you're out for a hike and a tiger jumps in front of you, what happens in your brain? Neurons fire. Emotions crank up. Chemicals surge. That's how your brain knows. And that's how your brain will learn Java. *Head First Java* combines puzzles, strong visuals, mysteries, and soul-searching interviews with famous Java objects to engage you in many different ways. It's fast, it's fun, and it's effective. And, despite its playful appearance, *Head First Java* is serious stuff: a complete introduction to object-oriented programming and Java. You'll learn everything from the fundamentals to advanced topics,

including threads, network sockets, and distributed programming with RMI. And the new, second edition focuses on Java 5.0, the latest version of the Java language and development platform. Because Java 5.0 is a major update to the platform, with deep, code-level changes, even more careful study and implementation is required. So learning the Head First way is more important than ever. If you've read a Head First book, you know what to expect--a visually rich format designed for the way your brain works. If you haven't, you're in for a treat. You'll see why people say it's unlike any other Java book you've ever read. By exploiting how your brain works, Head First Java compresses the time it takes to learn and retain--complex information. Its unique approach not only shows you what you need to know about Java syntax, it teaches you to think like a Java programmer. If you want to be bored, buy some other book. But if you want to understand Java, this book's for you.

**Head First C#** Andrew Stellman 2008-12-26 A guide to C# 3.0 and Visual Studio 2008 covers such topics as objects, data types and references, encapsulation, interfaces, exception handling, and LINQ.

**Sun Certified Enterprise Architect for Java EE Study Guide** Mark Cade 2010-01-29 Definitive, Comprehensive SCEA Exam Prep--Straight from Sun's Exam Developers! This book delivers complete, focused review for Sun's new Sun Certified Enterprise Architect (SCEA) for Java EE certification exam--straight from two of the exam's creators! SCEA lead developer/assessor Mark Cade and SCEA lead developer/assessor Humphrey Sheil offer powerful insights, real-world architectural case studies, and challenging sample questions that systematically prepare you for the actual exam. For every question, the authors show why the right answers are right--and why the other answers are wrong. Cade and Sheil cover every SCEA exam topic, skill, and technique, including: Understanding system architecture and its goals Decomposing larger systems into components organized by tiers or layers Addressing requirements for scalability, maintainability, reliability, availability, extensibility, performance, and security Building effective web (presentation) tiers, and analyzing tradeoffs associated with using web frameworks Leveraging EJB 3's enhancements for business tier

development Covering new enhancements in the JEE 5 platform Choosing and architecting the best integration and messaging components for your system Using the Java security model to enforce confidentiality, integrity, authorization, authentication, and non-repudiation Using the most powerful and useful Java EE architecture patterns Documenting Java EE architectures through visual models and narratives The authors also present detailed guidance for handling every element of the SCEA exam--including your development and defense of a complete real-world architectural solution.

**Agile Java Development with Spring, Hibernate and Eclipse** Anil Hemrajani 2006-05-09 Agile Java™ Development With Spring, Hibernate and Eclipse is a book about robust technologies and effective methods which help bring simplicity back into the world of enterprise Java development. The three key technologies covered in this book, the Spring Framework, Hibernate and Eclipse, help reduce the complexity of enterprise Java development significantly. Furthermore, these technologies enable plain old Java objects (POJOs) to be deployed in light-weight containers versus heavy-handed remote objects that require heavy EJB containers. This book also extensively covers technologies such as Ant, JUnit, JSP tag libraries and touches upon other areas such as such logging, GUI based debugging, monitoring using JMX, job scheduling, emailing, and more. Also, Extreme Programming (XP), Agile Model Driven Development (AMDD) and refactoring are methods that can expedite the software development projects by reducing the amount of up front requirements and design; hence these methods are embedded throughout the book but with just enough details and examples to not sidetrack the focus of this book. In addition, this book contains well separated, subjective material (opinion sidebars), comic illustrations, tips and tricks, all of which provide real-world and practical perspectives on relevant topics. Last but not least, this book demonstrates the complete lifecycle by building and following a sample application, chapter-by-chapter, starting from conceptualization to production using the technology and processes covered in this book. In summary, by using the technologies and methods covered in this book, the reader will be able to

effectively develop enterprise-class Java applications, in an agile manner!  
*The J2EE Tutorial* Dale Green 2002 Provides example programs and their

source code to explore concepts and technologies including Enterprise  
JavaBeans, JavaServer Pages, Java Message Service, and Java Naming and  
Directory Interface.