Learning Scipy For Numerical And Scientific Computing Second Edition

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Mastering Python Scientific Computing Hemant Kumar Mehta 2015-09-23 A complete guide for Python programmers to master scientific computing using Python APIs and tools About This Book The basics of scientific computing to advanced concepts involving parallel and large scale computation are all covered. Most of the Python APIs and tools used in scientific computing are discussed in detail The concepts are discussed with suitable example programs Who This Book Is For If you are a Python programmer and want to get your hands on scientific computing, this book is for you. The book expects you to have had exposure to various concepts of Python programming. What You Will Learn Fundamentals and components of scientific computing Scientific computing data management Performing numerical computing using NumPy and SciPy Concepts and programming for symbolic computing using SymPy Using the plotting library matplotlib for data visualization Data analysis and visualization using Pandas, matplotlib, and IPython Performing parallel and high performance computing Real-life case studies and best practices of scientific computing In Detail In today's world, along with theoretical and experimental work, scientific computing has become an important part of scientific disciplines. Numerical calculations, simulations and computer modeling in this day and age form the vast majority of both experimental and theoretical papers. In the scientific method, replication and reproducibility are two important contributing factors. A complete and concrete scientific result should be reproducible and replicable. Python is suitable for scientific computing. A large community of users, plenty of help and documentation, a large collection of scientific libraries and environments, great performance, and good support makes Python a great choice for scientific computing. At present Python is among the top choices for developing scientific workflow and the book targets existing Python developers to master this domain using Python. The main things to learn in the book are the concept of scientific workflow, managing scientific workflow data and performing computation on this data using Python. The book discusses NumPy, SciPy, SymPy, matplotlib, Pandas and IPython with several example programs. Style and approach This book follows a hands-on approach to explain the complex concepts related to scientific computing. It details various APIs using appropriate examples.

Mastering SciPy Francisco J. Blanco-Silva 2015-11-10 Implement state-of-the-art techniques to visualize solutions to challenging problems in scientific computing, with the use of the SciPy stack About This Book Master the theory and algorithms behind numerical recipes and how they can be applied to real-world problems Learn to combine the most appropriate built-in functions from the SciPy stack by understanding the connection between the sources of your problem, volume of data, or computer architecture A comprehensive coverage of all the mathematical techniques needed to solve the presented topics, with a discussion of the relevant algorithms built in the SciPy stack Who This Book Is For If you are a mathematician, engineer, or computer scientist with a proficiency in Python and familiarity with IPython, this is the book for you. Some basic knowledge of numerical methods in scientific computing would be helpful. What You Will Learn Master relevant algorithms used in symbolic or numerical mathematics to address approximation, interpolation, differentiation,

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integration, root-finding, and optimization of scalar or multi-variate functions Develop different algorithms and strategies to efficiently store and manipulate large matrices of data, in particular to solve systems of linear equations, or compute their eigenvalues/eigenvectors Understand how to model physical problems with systems of differential equations and distinguish the factors that dictate the strategies to solve them Perform statistical analysis, hypothesis test design and resolution, or data mining at a higher level, and apply them to real-life problems in the field of data analysis Gain insights on the power of distances, Delaunay triangulations and Voronoi diagrams for Computational Geometry, and apply them to various engineering problems Familiarize yourself with different techniques in signal/image processing, including filtering audio, images, or video to extract information, features, or remove components In Detail The SciPy stack is a collection of open source libraries of the powerful scripting language Python, together with its interactive shells. This environment offers a cutting-edge platform for numerical computation, programming, visualization and publishing, and is used by some of the world's leading mathematicians, scientists, and engineers. It works on any operating system that supports Python and is very easy to install, and completely free of charge! It can effectively transform into a data-processing and system-prototyping environment, directly rivalling MATLAB and Octave. This book goes beyond a mere description of the different built-in functions coded in the libraries from the SciPy stack. It presents you with a solid mathematical and computational background to help you identify the right tools for each problem in scientific computing and visualization. You will gain an insight into the best practices with numerical methods depending on the amount or type of data, properties of the mathematical tools employed, or computer architecture, among other factors. The book kicks off with a concise exploration of the basics of numerical linear algebra and graph theory for the treatment of problems that handle large data sets or matrices. In the subsequent chapters, you will delve into the depths of algorithms in symbolic algebra and numerical analysis to address modeling/simulation of various real-world problems with functions (through interpolation, approximation, or creation of systems of differential equations), and extract their representing features (zeros, extrema, integration or differentiation). Lastly, you will move on to advanced concepts of data analysis, image/signal processing, and computational geometry. Style and approach Packed with real-world examples, this book explores the mathematical techniques needed to solve the presented topics, and focuses on the algorithms built in the SciPy stack.

Python Programming and Numerical Methods Qingkai Kong 2020-11-27 Python Programming and Numerical Methods: A Guide for Engineers and Scientists introduces programming tools and numerical methods to engineering and science students, with the goal of helping the students to develop good computational problem-solving techniques through the use of numerical methods and the Python programming language. Part One introduces fundamental programming concepts, using simple examples to put new concepts quickly into practice. Part Two covers the fundamentals of algorithms and numerical analysis at a level that allows students to quickly apply results in practical settings. Includes tips, warnings and "try this" features within each chapter to help the reader develop good programming practice Summaries at the end of each chapter allow for quick access to important information Includes code in Jupyter notebook format that can be directly run online

A Primer on Scientific Programming with Python Hans Petter Langtangen 2016-07-28 The book serves as a first introduction to computer programming of scientific applications, using the high-level Python language. The exposition is example and problem-oriented, where the applications are taken from mathematics, numerical calculus, statistics, physics, biology and finance. The book teaches "Matlab-style" and procedural programming as well as object-oriented programming. High school mathematics is a required background and it is advantageous to study classical and numerical one-variable calculus in parallel with reading this book. Besides learning how to program computers, the reader will also learn how to solve mathematical problems, arising in various branches of science and engineering, with the aid of numerical methods and programming. By blending programming, mathematics and scientific applications, the book lays a solid foundation for practicing computational science. From the reviews: Langtangen ... does an excellent job of introducing programming as a set of skills in problem solving. He guides the reader into thinking properly about producing program logic and data structures for modeling real-world problems using objects and functions and embracing the object-oriented paradigm. ... Summing Up: Highly recommended. F. H. Wild III, Choice, Vol. 47 (8), April 2010 Those of us who have learned scientific programming in Python 'on the streets' could be a little jealous of students who have the opportunity to take a course out of Langtangen's Primer." John D. Cook, The Mathematical Association of America, September 2011 This book goes through Python in particular, and programming in general, via tasks that scientists will likely perform. It contains valuable information for students new to scientific computing and would be the perfect bridge between an introduction to programming and an advanced course on numerical methods or computational science. Alex Small, IEEE, CiSE Vol. 14 (2), March /April 2012 "This fourth edition is a wonderful, inclusive textbook that covers pretty much everything one needs to know to go from zero to fairly sophisticated scientific programming in Python..." Joan Horvath, Computing

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Reviews, March 2015

SciPy Recipes V Kishore Ayyadevara 2017-12-20 Tackle the most sophisticated problems associated with scientific computing and data manipulation using SciPy Key Features Covers a wide range of data science tasks using SciPy, NumPy, pandas, and matplotlib Effective recipes on advanced scientific computations, statistics, data wrangling, data visualization, and more A must-have book if you're looking to solve your data-related problems using SciPy, on-the-go Book Description With the SciPy Stack, you get the power to effectively process, manipulate, and visualize your data using the popular Python language. Utilizing SciPy correctly can sometimes be a very tricky proposition. This book provides the right techniques so you can use SciPy to perform different data science tasks with ease. This book includes hands-on recipes for using the different components of the SciPy Stack such as NumPy, SciPy, matplotlib, and pandas, among others. You will use these libraries to solve real-world problems in linear algebra, numerical analysis, data visualization, and much more. The recipes included in the book will ensure you get a practical understanding not only of how a particular feature in SciPy Stack works, but also of its application to real-world problems. The independent nature of the recipes also ensure that you can pick up any one and learn about a particular feature of SciPy without reading through the other recipes, thus making the book a very handy and useful guide. What you will learn Get a solid foundation in scientific computing using Python Master common tasks related to SciPy and associated libraries such as NumPy, pandas, and matplotlib Perform mathematical operations such as linear algebra and work with the statistical and probability functions in SciPy Master advanced computing such as Discrete Fourier Transform and K-means with the SciPy Stack Implement data wrangling tasks efficiently using pandas Visualize your data through various graphs and charts using matplotlib Who this book is for Python developers, aspiring data scientists, and analysts who want to get started with scientific computing using Python will find this book an indispensable resource. If you want to learn how to manipulate and visualize your data using the SciPy Stack, this book will also help you. A basic understanding of Python programming is all you need to get started.

Learning SciPy for Numerical and Scientific Computing - Second Edition Sergio G. 2015 Quick solutions to complex numerical problems in physics, applied mathematics, and science with SciPy In Detail SciPy is an open source Python library used to perform scientific computing. The SciPy (Scientific Python) package extends the functionality of NumPy with a substantial collection of useful algorithms. The book starts with a brief description of the SciPy libraries, followed by a chapter that is a fun and fast-paced primer on array creation, manipulation, and problem-solving. You will also learn how to use SciPy in linear algebra, which includes topics such as computation of eigenvalues and eigenvectors. Furthermore, the book is based on interesting subjects such as definition and manipulation of functions, computation of derivatives, integration, interpolation, and regression. You will also learn how to use SciPy in signal processing and how applications of SciPy can be used to collect, organize, analyze, and interpret data. By the end of the book, you will have fast, accurate, and easy-to-code solutions for numerical and scientific computing applications. What You Will Learn Get to know the benefits of using the combination of Python, NumPy, SciPy, and matplotlib as a programming environment for scientific purposes Create and manipulate an object array used by SciPy Use SciPy with large matrices to compute eigenvalues and eigenvectors Focus on construction, acquisition, quality improvement, compression, and feature extraction of signals Make use of SciPy to collect, organize, analyze, and interpret data, with examples taken from statistics and clustering Acquire the skill of constructing a triangulation of points, convex hulls, Voronoi diagrams, and many similar applications Find out ways that SciPy can be used with other languages such as C/C++, Fortran, and MATLAB/Octave Downloading the example code for this book. You can download the example code files for all Packt books you have purchased from your account at http://www.PacktPub.com. If you purchased this book elsewhere, you can visit http://www.PacktPub.com/support and register to have the files e-mailed directly to you.

Python Scripting for Computational Science Hans Petter Langtangen 2013-03-14 Scripting with Python makes you productive and increases the reliability of your scientific work. Here, the author teaches you how to develop tailored, flexible, and efficient working environments built from small programs (scripts) written in Python. The focus is on examples and applications of relevance to computational science: gluing existing applications and tools, e.g. for automating simulation, data analysis, and visualization; steering simulations and computational experiments; equipping programs with graphical user interfaces; making computational Web services; creating interactive interfaces with a Maple/Matlab-like syntax to numerical applications in C/C++ or Fortran; and building flexible object-oriented programming interfaces to existing C/C++ or Fortran libraries.

Image Processing and Acquisition using Python Ravishankar Chityala 2020-07-01 Image Processing and Acquisition using Python provides readers with a sound foundation in both image acquisition and image processing—one of the first books to integrate these topics together. By improving readers' knowledge of image acquisition techniques and corresponding image processing,

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the book will help them perform experiments more effectively and cost efficiently as well as analyze and measure more accurately. Long recognized as one of the easiest languages for non-programmers to learn, Python is used in a variety of practical examples. A refresher for more experienced readers, the first part of the book presents an introduction to Python, Python modules, reading and writing images using Python, and an introduction to images. The second part discusses the basics of image processing, including pre/post processing using filters, segmentation, morphological operations, and measurements. The second part describes image acquisition using various modalities, such as x-ray, CT, MRI, light microscopy, and electron microscopy. These modalities encompass most of the common image acquisition methods currently used by researchers in academia and industry. Features Covers both the physical methods of obtaining images and the analytical processing methods required to understand the science behind the images. Contains many examples, detailed derivations, and working Python examples of the techniques. Offers practical tips on image acquisition and processing. Includes numerous exercises to test the reader's skills in Python programming and image processing, with solutions to selected problems, example programs, and images available on the book's web page. New to this edition Machine learning has become an indispensable part of image processing and computer vision, so in this new edition two new chapters are included: one on neural networks and the other on convolutional neural networks. A new chapter on affine transform and many new algorithms. Updated Python code aligned to the latest version of modules.

Python Data Analysis Ivan Idris 2014-10-28 This book is for programmers, scientists, and engineers who have knowledge of the Python language and know the basics of data science. It is for those who wish to learn different data analysis methods using Python and its libraries. This book contains all the basic ingredients you need to become an expert data analyst.

Numerical and Scientific Computing with SciPy Sergio Rojas 2017 "This practical course begins with an introduction to the Python SciPy Stack and a coverage of its basic usage cases. You will then delve right into the different functionalities offered by the main modules comprising the SciPy Stack (Numpy, Scipy, and Matplotlib) and see the basics on how they can be implemented in real-life scenarios. You will see how you can make the most of the algorithms in the SciPy Stack to solve problems in linear algebra, numerical analysis, visualization, and much more, including some practical examples drawn from the field of Machine Learning."--Resource description page.

Programming for Computations - Python Svein Linge 2016-07-25 This book presents computer programming as a key method for solving mathematical problems. There are two versions of the book, one for MATLAB and one for Python. The book was inspired by the Springer book TCSE 6: A Primer on Scientific Programming with Python (by Langtangen), but the style is more accessible and concise, in keeping with the needs of engineering students. The book outlines the shortest possible path from no previous experience with programming to a set of skills that allows the students to write simple programs for solving common mathematical problems with numerical methods in engineering and science courses. The emphasis is on generic algorithms, clean design of programs, use of functions, and automatic tests for verification.

Introduction to Computation and Programming Using Python, second edition John V. Guttag 2016-08-12 The new edition of an introductory text that teaches students the art of computational problem solving, covering topics ranging from simple algorithms to information visualization. This book introduces students with little or no prior programming experience to the art of computational problem solving using Python and various Python libraries, including PyLab. It provides students with skills that will enable them to make productive use of computational techniques, including some of the tools and techniques of data science for using computation to model and interpret data. The book is based on an MIT course (which became the most popular course offered through MIT's OpenCourseWare) and was developed for use not only in a conventional classroom but in in a massive open online course (MOOC). This new edition has been updated for Python 3, reorganized to make it easier to use for courses that cover only a subset of the material, and offers additional material including five new chapters. Students are introduced to Python and the basics of programming in the context of such computational concepts and techniques as exhaustive enumeration, bisection search, and efficient approximation algorithms. Although it covers such traditional topics as computational complexity and simple algorithms, the book focuses on a wide range of topics not found in most introductory texts, including information visualization, simulations to model randomness, computational techniques to understand data, and statistical techniques that inform (and misinform) as well as two related but relatively advanced topics: optimization problems and dynamic programming. This edition offers expanded material on statistics and machine learning and new chapters on Frequentist and Bayesian statistics.

Numerical Python Robert Johansson 2015-10-07 Numerical Python by Robert Johansson shows you how to leverage the numerical and mathematical modules in Python and its Standard Library as well as popular open source numerical Python packages like NumPy, FiPy, matplotlib and more to numerically compute solutions and mathematically model applications in a number of areas like big data, cloud computing, financial engineering, business management and more. After reading and using this book, you'll get some takeaway case study examples of

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applications that can be found in areas like business management, big data/cloud computing, financial engineering (i.e., options trading investment alternatives), and even games. Up until very recently, Python was mostly regarded as just a web scripting language. Well, computational scientists and engineers have recently discovered the flexibility and power of Python to do more. Big data analytics and cloud computing programmers are seeing Python's immense use. Financial engineers are also now employing Python in their work. Python seems to be evolving as a language that can even rival C++, Fortran, and Pascal/Delphi for numerical and mathematical computations.

Scientific Computing with Python Claus Fuhrer 2021-07-30 Leverage this example-packed, comprehensive guide for all your Python computational needs Key FeaturesLearn the first steps within Python to highly specialized conceptsExplore examples and code snippets taken from typical programming situations within scientific computing.Delve into essential computer science concepts like iterating, object-oriented programming, testing, and MPI presented in strong connection to applications within scientific computing.Book Description Python has tremendous potential within the scientific computing domain. This updated edition of Scientific Computing with Python features new chapters on graphical user interfaces, efficient data processing, and parallel computing to help you perform mathematical and scientific computing efficiently using Python. This book will help you to explore new Python syntax features and create different models using scientific computing principles. The book presents Python alongside mathematical applications and demonstrates how to apply Python concepts in computing with the help of examples involving Python 3.8. You'll use pandas for basic data analysis to understand the modern needs of scientific computing, and cover data module improvements and built-in features. You'll also explore numerical computation modules such as NumPy and SciPy, which enable fast access to highly efficient numerical algorithms. By learning to use the plotting module Matplotlib, you will be able to represent your computational results in talks and publications. A special chapter is devoted to SymPy, a tool for bridging symbolic and numerical computations. By the end of this Python book, you'll have gained a solid understanding of task automation and how to implement and test mathematical algorithms within the realm of scientific computing. What you will learnUnderstand the building blocks of computational mathematics, linear algebra, and related Python objectsUse Matplotlib to create high-quality figures and graphics to draw and visualize resultsApply object-oriented programming (OOP) to scientific computing in PythonDiscover how to use pandas to enter the world of data processingHandle exceptions for writing reliable and usable codeCover manual and automatic aspects of testing for scientific programmingGet to grips with parallel computing to increase computation speedWho this book is for This book is for students with a mathematical background, university teachers designing modern courses in programming, data scientists, researchers, developers, and anyone who wants to perform scientific computation in Python.

An Introduction to SAGE Programming Razvan A. Mezei 2015-12-29 "An Introduction to SAGE Programming: With Applications to SAGE Interacts for Numerical Methods emphasizes how to implement numerical methods using SAGE Math and SAGE Interacts and also addresses the fundamentals of computer programming, including if statements, loops, functions, and interacts"--

Numerical Python Robert Johansson 2019-01-19 Leverage the numerical and mathematical modules in Python and its standard library as well as popular open source numerical Python packages like NumPy, SciPy, FiPy, matplotlib and more. This fully revised edition, updated with the latest details of each package and changes to Jupyter projects, demonstrates how to numerically compute solutions and mathematically model applications in big data, cloud computing, financial engineering, business management and more. Numerical Python, Second Edition, presents many brand-new case study examples of applications in data science and statistics using Python, along with extensions to many previous examples. Each of these demonstrates the power of Python for rapid development and exploratory computing due to its simple and high-level syntax and multiple options for data analysis. After reading this book, readers will be familiar with many computing techniques including array-based and symbolic computing, visualization and numerical file I/O, equation solving, optimization, interpolation and integration, and domain-specific computational problems, such as differential equation solving, data analysis, statistical modeling and machine learning. What You'll Learn Work with vectors and matrices using NumPy Plot and visualize data with Matplotlib Perform data analysis tasks with Pandas and SciPy Review statistical modeling and machine learning with statsmodels and scikit-learn Optimize Python code using Numba and Cython Who This Book Is For Developers who want to understand how to use Python and its related ecosystem for numerical computing.

Scientific Computing with Python 3 - Second Edition Claus Fuhrer 2016-11-24 An example-rich, comprehensive guide for all of your Python computational needsAbout This Book* Your ultimate resource for getting up and running with Python numerical computations* Explore numerical computing and mathematical libraries using Python 3.x code with SciPy and NumPy modules* A hands-on guide to implementing mathematics with Python, with complete coverage of all the key conceptsWho This Book Is ForThis book is for anyone who wants to perform numerical and mathematical computations in Python. It is especially useful for developers, students, and anyone who wants to use Python for computation.

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Readers are expected to possess basic a knowledge of scientific computing and mathematics, but no prior experience with Python is needed.What you will learn* The principal syntactical elements of Python* The most important and basic types in Python* The essential building blocks of computational mathematics, linear algebra, and related Python objects* Plot in Python using matplotlib to create high quality figures and graphics to draw and visualize your results* Define and use functions and learn to treat them as objects* How and when to correctly apply object-oriented programming for scientific computing in Python* Handle exceptions, which are an important part of writing reliable and usable code* Two aspects of testing for scientific programming: Manual and AutomaticIn DetailPython can be used for more than just general-purpose programming. It is a free, open source language and environment that has tremendous potential for use within the domain of scientific computing. This book presents Python in tight connection with mathematical applications and demonstrates how to use various concepts in Python for computing purposes, including examples with the latest version of Python 3. Python is an effective tool to use when coupling scientific computing and mathematics and this book will teach you how to use it for linear algebra, arrays, plotting, iterating, functions, polynomials, and much more.

Introduction to Python for Engineers and Scientists Sandeep Nagar 2017-12-06 Familiarize yourself with the basics of Python for engineering and scientific computations using this concise, practical tutorial that is focused on writing code to learn concepts. Introduction to Python is useful for industry engineers, researchers, and students who are looking for open-source solutions for numerical computation. In this book you will learn by doing, avoiding technical jargon, which makes the concepts easy to learn. First you'll see how to run basic calculations, absorbing technical complexities incrementally as you progress toward advanced topics. Throughout, the language is kept simple to ensure that readers at all levels can grasp the concepts. What You'll Learn Understand the fundamentals of the Python programming language Apply Python to numerical computational programming projects in engineering and science Discover the Pythonic way of life Apply data types, operators, and arrays Carry out plotting for visualization Work with functions and loops Who This Book Is For Engineers, scientists, researchers, and students who are new to Python. Some prior programming experience would be helpful but not required.

Python Data Analysis Cookbook Ivan Idris 2016-07-22 Over 140 practical recipes to help you make sense of your data with ease and build production-ready data apps About This Book Analyze Big Data sets, create attractive visualizations, and manipulate and process various data types Packed with rich recipes to help you learn and explore amazing algorithms for statistics and machine learning Authored by Ivan Idris, expert in python programming and proud author of eight highly reviewed books Who This Book Is For This book teaches Python data analysis at an intermediate level with the goal of transforming you from journeyman to master. Basic Python and data analysis skills and affinity are assumed. What You Will Learn Set up reproducible data analysis Clean and transform data Apply advanced statistical analysis Create attractive data visualizations Web scrape and work with databases, Hadoop, and Spark Analyze images and time series data Mine text and analyze social networks Use machine learning and evaluate the results Take advantage of parallelism and concurrency In Detail Data analysis is a rapidly evolving field and Python is a multi-paradigm programming language suitable for object-oriented application development and functional design patterns. As Python offers a range of tools and libraries for all purposes, it has slowly evolved as the primary language for data science, including topics on: data analysis, visualization, and machine learning. Python Data Analysis Cookbook focuses on reproducibility and creating production-ready systems. You will start with recipes that set the foundation for data analysis with libraries such as matplotlib, NumPy, and pandas. You will learn to create visualizations by choosing color maps and palettes then dive into statistical data analysis using distribution algorithms and correlations. You'll then help you find your way around different data and numerical problems, get to grips with Spark and HDFS, and then set up migration scripts for web mining. In this book, you will dive deeper into recipes on spectral analysis, smoothing, and bootstrapping methods. Moving on, you will learn to rank stocks and check market efficiency, then work with metrics and clusters. You will achieve parallelism to improve system performance by using multiple threads and speeding up your code. By the end of the book, you will be capable of handling various data analysis techniques in Python and devising solutions for problem scenarios. Style and Approach The book is written in "cookbook" style striving for high realism in data analysis. Through the recipe-based format, you can read each recipe separately as required and immediately apply the knowledge gained.

Scientific Computing with Python - Second Edition CLAUS. FUHRER 2021-07-23 Leverage this example-packed, comprehensive guide for all your Python computational needs Key Features: Learn the first steps within Python to highly specialized concepts Explore examples and code snippets taken from typical programming situations within scientific computing. Delve into essential computer science concepts like iterating, object-oriented programming, testing, and MPI presented in strong connection to applications within scientific computing. Book Description: Python has tremendous potential within the scientific computing domain. This updated edition of Scientific Computing with Python features new

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chapters on graphical user interfaces, efficient data processing, and parallel computing to help you perform mathematical and scientific computing efficiently using Python. This book will help you to explore new Python syntax features and create different models using scientific computing principles. The book presents Python alongside mathematical applications and demonstrates how to apply Python concepts in computing with the help of examples involving Python 3.8. You'll use pandas for basic data analysis to understand the modern needs of scientific computing, and cover data module improvements and built-in features. You'll also explore numerical computation modules such as NumPy and SciPy, which enable fast access to highly efficient numerical algorithms. By learning to use the plotting module Matplotlib, you will be able to represent your computational results in talks and publications. A special chapter is devoted to SymPy, a tool for bridging symbolic and numerical computations. By the end of this Python book, you'll have gained a solid understanding of task automation and how to implement and test mathematical algorithms within the realm of scientific computing. What You Will Learn: Understand the building blocks of computational mathematics, linear algebra, and related Python objects Use Matplotlib to create high-quality figures and graphics to draw and visualize results Apply object-oriented programming (OOP) to scientific computing in Python Discover how to use pandas to enter the world of data processing Handle exceptions for writing reliable and usable code Cover manual and automatic aspects of testing for scientific programming Get to grips with parallel computing to increase computation speed Who this book is for: This book is for students with a mathematical background, university teachers designing modern courses in programming, data scientists, researchers, developers, and anyone who wants to perform scientific computation in Python.

Python for Data Analysis Wes McKinney 2017-09-25 Get complete instructions for manipulating, processing, cleaning, and crunching datasets in Python. Updated for Python 3.6, the second edition of this hands-on guide is packed with practical case studies that show you how to solve a broad set of data analysis problems effectively. You'll learn the latest versions of pandas, NumPy, IPython, and Jupyter in the process. Written by Wes McKinney, the creator of the Python pandas project, this book is a practical, modern introduction to data science tools in Python. It's ideal for analysts new to Python and for Python programmers new to data science and scientific computing. Data files and related material are available on GitHub. Use the IPython shell and Jupyter notebook for exploratory computing Learn basic and advanced features in NumPy (Numerical Python) Get started with data analysis tools in the pandas library Use flexible tools to load, clean, transform, merge, and reshape data Create informative visualizations with matplotlib Apply the pandas groupby facility to slice, dice, and summarize datasets Analyze and manipulate regular and irregular time series data Learn how to solve real-world data analysis problems with thorough, detailed examples

IPython Interactive Computing and Visualization Cookbook Cyrille Rossant 2018-01-31 Learn to use IPython and Jupyter Notebook for your data analysis and visualization work. Key Features Leverage the Jupyter Notebook for interactive data science and visualization Become an expert in high-performance computing and visualization for data analysis and scientific modeling A comprehensive coverage of scientific computing through many hands-on, example-driven recipes with detailed, step-by-step explanations Book Description Python is one of the leading open source platforms for data science and numerical computing. IPython and the associated Jupyter Notebook offer efficient interfaces to Python for data analysis and interactive visualization, and they constitute an ideal gateway to the platform. IPython Interactive Computing and Visualization Cookbook, Second Edition contains many ready-to-use, focused recipes for high-performance scientific computing and data analysis, from the latest IPython/Jupyter features to the most advanced tricks, to help you write better and faster code. You will apply these state-of-the-art methods to various real-world examples, illustrating topics in applied mathematics, scientific modeling, and machine learning. The first part of the book covers programming techniques: code quality and reproducibility, code optimization, high-performance computing through just-in-time compilation, parallel computing, and graphics card programming. The second part tackles data science, statistics, machine learning, signal and image processing, dynamical systems, and pure and applied mathematics. What you will learn Master all features of the Jupyter Notebook Code better: write high-quality, readable, and well-tested programs; profile and optimize your code; and conduct reproducible interactive computing experiments Visualize data and create interactive plots in the Jupyter Notebook Write blazingly fast Python programs with NumPy, ctypes, Numba, Cython, OpenMP, GPU programming (CUDA), parallel IPython, Dask, and more Analyze data with Bayesian or frequentist statistics (Pandas, PyMC, and R), and learn from actual data through machine learning (scikit-learn) Gain valuable insights into signals, images, and sounds with SciPy, scikit-image, and OpenCV Simulate deterministic and stochastic dynamical systems in Python Familiarize yourself with math in Python using SymPy and Sage: algebra, analysis, logic, graphs, geometry, and probability theory Who this book is for This book is intended for anyone interested in numerical computing and data science: students, researchers, teachers, engineers, analysts, and hobbyists. A basic knowledge of Python/NumPy is recommended. Some skills in mathematics will help you understand the theory behind the computational methods.

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Introduction to Scientific Programming with Python Joakim Sundnes 2020 This open access book offers an initial introduction to programming for scientific and computational applications using the Python programming language. The presentation style is compact and example-based, making it suitable for students and researchers with little or no prior experience in programming. The book uses relevant examples from mathematics and the natural sciences to present programming as a practical toolbox that can quickly enable readers to write their own programs for data processing and mathematical modeling. These tools include file reading, plotting, simple text analysis, and using NumPy for numerical computations, which are fundamental building blocks of all programs in data science and computational science. At the same time, readers are introduced to the fundamental concepts of programming, including variables, functions, loops, classes, and object-oriented programming. Accordingly, the book provides a sound basis for further computer science and programming studies.

NumPy: Beginner's Guide Ivan Idris 2015-06-24 In today's world of science and technology, it's all about speed and flexibility. When it comes to scientific computing, NumPy tops the list. NumPy will give you both speed and high productivity. This book will walk you through NumPy with clear, step-by-step examples and just the right amount of theory. The book focuses on the fundamentals of NumPy, including array objects, functions, and matrices, each of them explained with practical examples. You will then learn about different NumPy modules while performing mathematical operations such as calculating the Fourier transform, finding the inverse of a matrix, and determining eigenvalues, among many others. This book is a one-stop solution to knowing the ins and outs of the vast NumPy library, empowering you to use its wide range of mathematical features to build efficient, high-speed programs.

SciPy and NumPy Eli Bressert 2012 "Optimizing and boosting your Python programming"--Cover.

Numerical Analysis Using Sage George A. Anastassiou 2015-04-11 This is the first numerical analysis text to use Sage for the implementation of algorithms and can be used in a one-semester course for undergraduates in mathematics, math education, computer science/information technology, engineering, and physical sciences. The primary aim of this text is to simplify understanding of the theories and ideas from a numerical analysis/numerical methods course via a modern programming language like Sage. Aside from the presentation of fundamental theoretical notions of numerical analysis throughout the text, each chapter concludes with several exercises that are oriented to real-world application. Answers may be verified using Sage. The presented code, written in core components of Sage, are backward compatible, i.e., easily applicable to other software systems such as Mathematica®. Sage is open source software and uses Python-like syntax. Previous Python programming experience is not a requirement for the reader, though familiarity with any programming language is a plus. Moreover, the code can be written using any web browser and is therefore useful with Laptops, Tablets, iPhones, Smartphones, etc. All Sage code that is presented in the text is openly available on SpringerLink.com.

Learning Scientific Programming with Python Christian Hill 2020-10-22 This fast-paced introduction to Python moves from the basics to advanced concepts, enabling readers to gain proficiency quickly.

Python for Scientists John M. Stewart 2017-07-31 Scientific Python is a significant public domain alternative to expensive proprietary software packages. This book teaches from scratch everything the working scientist needs to know using copious, downloadable, useful and adaptable code snippets. Readers will discover how easy it is to implement and test non-trivial mathematical algorithms and will be guided through the many freely available add-on modules. A range of examples, relevant to many different fields, illustrate the language's capabilities. The author also shows how to use pre-existing legacy code (usually in Fortran77) within the Python environment, thus avoiding the need to master the original code. In this new edition, several chapters have been re-written to reflect the IPython notebook style. With an extended index, an entirely new chapter discussing SymPy and a substantial increase in the number of code snippets, researchers and research students will be able to quickly acquire all the skills needed for using Python effectively.

Learning Scientific Programming with Python Christian Hill 2016-02-04 Learn to master basic programming tasks from scratch with real-life scientifically relevant examples and solutions drawn from both science and engineering. Students and researchers at all levels are increasingly turning to the powerful Python programming language as an alternative to commercial packages and this fast-paced introduction moves from the basics to advanced concepts in one complete volume, enabling readers to quickly gain proficiency. Beginning with general programming concepts such as loops and functions within the core Python 3 language, and moving onto the NumPy, SciPy and Matplotlib libraries for numerical programming and data visualisation, this textbook also discusses the use of IPython notebooks to build rich-media, shareable documents for scientific analysis. Including a final chapter introducing challenging topics such as floating-point precision and algorithm stability, and with extensive online resources to support advanced study, this textbook represents a targeted package for students requiring a solid foundation in Python programming.

Learning Scipy for Numerical and Scientific Computing Second Edition Sergio Rojas 2015-02-26

Elegant SciPy Juan Nunez-Iglesias 2017-08-11 Welcome to Scientific Python

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and its community. If you're a scientist who programs with Python, this practical guide not only teaches you the fundamental parts of SciPy and libraries related to it, but also gives you a taste for beautiful, easy-to-read code that you can use in practice. You'll learn how to write elegant code that's clear, concise, and efficient at executing the task at hand. Throughout the book, you'll work with examples from the wider scientific Python ecosystem, using code that illustrates principles outlined in the book. Using actual scientific data, you'll work on real-world problems with SciPy, NumPy, Pandas, scikit-image, and other Python libraries. Explore the NumPy array, the data structure that underlies numerical scientific computation Use quantile normalization to ensure that measurements fit a specific distribution Represent separate regions in an image with a Region Adjacency Graph Convert temporal or spatial data into frequency domain data with the Fast Fourier Transform Solve sparse matrix problems, including image segmentations, with SciPy's sparse module Perform linear algebra by using SciPy packages Explore image alignment (registration) with SciPy's optimize module Process large datasets with Python data streaming primitives and the Toolz library

Learning SciPy for Numerical and Scientific Computing - Second Edition Sergio J. Rojas G. 2015-02-26 This book targets programmers and scientists who have basic Python knowledge and who are keen to perform scientific and numerical computations with SciPy.

Learning NumPy Array Ivan Idris 2014-06-13 A step-by-step guide, packed with examples of practical numerical analysis that will give you a comprehensive, but concise overview of NumPy. This book is for programmers, scientists, or engineers, who have basic Python knowledge and would like to be able to do numerical computations with Python.

Chemical and Biomedical Engineering Calculations Using Python Jeffrey J. Heys 2017-01-10 Presents standard numerical approaches for solving common mathematical problems in engineering using Python. Covers the most common numerical calculations used by engineering students Covers Numerical Differentiation and Integration, Initial Value Problems, Boundary Value Problems, and Partial Differential Equations Focuses on open ended, real world problems that require students to write a short report/memo as part of the solution process Includes an electronic download of the Python codes presented in the book

Mastering Numerical Computing with NumPy Umit Mert Cakmak 2018-06-28 Enhance the power of NumPy and start boosting your scientific computing capabilities Key Features Grasp all aspects of numerical computing and understand NumPy Explore examples to learn exploratory data analysis (EDA), regression, and clustering Access NumPy libraries and use performance benchmarking to select the right tool Book Description NumPy is one of the most important scientific computing libraries available for Python. Mastering Numerical Computing with NumPy teaches you how to achieve expert level competency to perform complex operations, with in-depth coverage of advanced concepts. Beginning with NumPy's arrays and functions, you will familiarize yourself with linear algebra concepts to perform vector and matrix math operations. You will thoroughly understand and practice data processing, exploratory data analysis (EDA), and predictive modeling. You will then move on to working on practical examples which will teach you how to use NumPy statistics in order to explore US housing data and develop a predictive model using simple and multiple linear regression techniques. Once you have got to grips with the basics, you will explore unsupervised learning and clustering algorithms, followed by understanding how to write better NumPy code while keeping advanced considerations in mind. The book also demonstrates the use of different high-performance numerical computing libraries and their relationship with NumPy. You will study how to benchmark the performance of different configurations and choose the best for your system. By the end of this book, you will have become an expert in handling and performing complex data manipulations. What you will learn Perform vector and matrix operations using NumPy Perform exploratory data analysis (EDA) on US housing data Develop a predictive model using simple and multiple linear regression Understand unsupervised learning and clustering algorithms with practical use cases Write better NumPy code and implement the algorithms from scratch Perform benchmark tests to choose the best configuration for your system Who this book is for Mastering Numerical Computing with NumPy is for you if you are a Python programmer, data analyst, data engineer, or a data science enthusiast, who wants to master the intricacies of NumPy and build solutions for your numeric and scientific computational problems. You are expected to have familiarity with mathematics to get the most out of this book.

Future Data and Security Engineering Tran Khanh Dang 2015-11-07 This book constitutes the refereed proceedings of the Second International Conference on Future Data and Security Engineering, FDSE 2015, held in Ho Chi Minh City, Vietnam, in November 2015. The 20 revised full papers and 3 short papers presented were carefully reviewed and selected from 88 submissions. They have been organized in the following topical sections: big data analytics and massive dataset mining; security and privacy engineering; crowdsourcing and social network data analytics; sensor databases and applications in smart home and city; emerging data management systems and applications; context-based analysis and applications; and data models and advances in query processing.

Applied Scientific Computing Peter R. Turner 2018-07-18 This easy-to-

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understand textbook presents a modern approach to learning numerical methods (or scientific computing), with a unique focus on the modeling and applications of the mathematical content. Emphasis is placed on the need for, and methods of, scientific computing for a range of different types of problems, supplying the evidence and justification to motivate the reader. Practical guidance on coding the methods is also provided, through simple-to-follow examples using Python. Topics and features: provides an accessible and applications-oriented approach, supported by working Python code for many of the methods; encourages both problem- and project-based learning through extensive examples, exercises, and projects drawn from practical applications; introduces the main concepts in modeling, python programming, number representation, and errors; explains the essential details of numerical calculus, linear, and nonlinear equations, including the multivariable Newton method; discusses interpolation and the numerical solution of differential equations, covering polynomial interpolation, splines, and the Euler, Runge–Kutta, and shooting methods; presents largely self-contained chapters, arranged in a logical order suitable for an introductory course on scientific computing. Undergraduate students embarking on a first course on numerical methods or scientific computing will find this textbook to be an invaluable guide to the field, and to the application of these methods across such varied disciplines as computer science, engineering, mathematics, economics, the physical sciences, and social science.

Mastering Numerical Computing with NumPy Umit Mert Cakmak 2018-06-28 Enhance the power of NumPy and start boosting your scientific computing capabilities Key Features Grasp all aspects of numerical computing and understand NumPy Explore examples to learn exploratory data analysis (EDA), regression, and clustering Access NumPy libraries and use performance benchmarking to select the right tool Book Description NumPy is one of the most important scientific computing libraries available for Python. Mastering Numerical Computing with NumPy teaches you how to achieve expert level competency to perform complex operations, with in-depth coverage of advanced concepts. Beginning with NumPy's arrays and functions, you will familiarize yourself with linear algebra concepts to perform vector and matrix math operations. You will thoroughly understand and practice data processing, exploratory data analysis (EDA), and predictive modeling. You will then move on to working on practical examples which will teach you how to use NumPy statistics in order to explore US housing data and develop a predictive model using simple and multiple linear regression techniques. Once you have got to grips with the basics, you will explore unsupervised learning and clustering algorithms, followed by understanding how to write better NumPy code while keeping advanced considerations in mind. The book also demonstrates the use of different high-performance numerical computing libraries and their relationship with NumPy. You will study how to benchmark the performance of different configurations and choose the best for your system. By the end of this book, you will have become an expert in handling and performing complex data manipulations. What you will learn Perform vector and matrix operations using NumPy Perform exploratory data analysis (EDA) on US housing data Develop a predictive model using simple and multiple linear regression Understand unsupervised learning and clustering algorithms with practical use cases Write better NumPy code and implement the algorithms from scratch Perform benchmark tests to choose the best configuration for your system Who this book is for Mastering Numerical Computing with NumPy is for you if you are a Python programmer, data analyst, data engineer, or a data science enthusiast, who wants to master the intricacies of NumPy and build solutions for your numeric and scientific computational problems. You are expected to have familiarity with mathematics to get the most out of this book.

Numerical Python Robert Johansson 2018-12-24 Leverage the numerical and mathematical modules in Python and its standard library as well as popular open source numerical Python packages like NumPy, SciPy, FiPy, matplotlib and more. This fully revised edition, updated with the latest details of each package and changes to Jupyter projects, demonstrates how to numerically compute solutions and mathematically model applications in big data, cloud computing, financial engineering, business management and more. Numerical Python, Second Edition, presents many brand-new case study examples of applications in data science and statistics using Python, along with extensions to many previous examples. Each of these demonstrates the power of Python for rapid development and exploratory computing due to its simple and high-level syntax and multiple options for data analysis. After reading this book, readers will be familiar with many computing techniques including array-based and symbolic computing, visualization and numerical file I/O, equation solving, optimization, interpolation and integration, and domain-specific computational problems, such as differential equation solving, data analysis, statistical modeling and machine learning. What You'll Learn Work with vectors and matrices using NumPy Plot and visualize data with Matplotlib Perform data analysis tasks with Pandas and SciPy Review statistical modeling and machine learning with statsmodels and scikit-learn Optimize Python code using Numba and Cython Who This Book Is For Developers who want to understand how to use Python and its related ecosystem for numerical computing.

Effective Computation in Physics Anthony Scopatz 2015-06-25 More physicists today are taking on the role of software developer as part of their research, but software development isn't always easy or obvious, even for physicists.

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This practical book teaches essential software development skills to help you automate and accomplish nearly any aspect of research in a physics-based field. Written by two PhDs in nuclear engineering, this book includes practical examples drawn from a working knowledge of physics concepts. You'll learn how to use the Python programming language to perform everything from collecting and analyzing data to building software and publishing your results. In four parts, this book includes: Getting Started: Jump into Python, the command line, data containers, functions, flow control and logic, and classes and objects Getting It Done: Learn about regular expressions, analysis and visualization, NumPy, storing data in files and HDF5, important data structures in physics, computing in parallel, and deploying software Getting It Right: Build pipelines and software, learn to use local and remote version control, and debug and test your code Getting It Out There: Document your code, process and publish your findings, and collaborate efficiently; dive into software licenses, ownership, and copyright procedures

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